

Bowling League - Team Recap Sheet (examples)

If the you are actually looking for:

- A.) Full range of aspects of "League Competition" go to Main Bowling File <http://userpages.bright.net/~eslam/bowl.html>
 B.) How to calculate and mark a bowling game score (see Instructions on PDF pages 13-14, in [USBC 2009-10 Rulebook](#))

Show how handicaps should be used in bowling leagues:

- Examples for Bowling League Handicap Methods, using either the Team or Individual Handicap Procedures.
- The Handicap Basis and Percentage are determined by each league, aiming to exceed the highest averages in the league.
- NOTE: The calculations used to determine the handicaps are added for clearness (they are not usually on the sheets.)
- In the calculations, any fractional decimal portions are to be disregarded.
- The sample league has 4 members per team and bowls 3 games for each league session.

League Using "Team Handicap Method" (90% of Team Average Difference from 840 Basis):

Team #11 Funsters

Names	AVG	HDCP	Game 1	Game 2	Game 3	Game 4	Series Total
Sue S.	164		143	164	142		449
Lucy L.	173		195	206	170		571
Fred F.	174		171	198	176		545
Abel S.	189		215	181	235		631
(Team Average)	700						
Sub-Totals			724	749	723		2196
Handicap (840-700=140x.9=126)			126	126	126		378
Total Scores			850	875	849		2574
Won Game/Series				X			X

Team #8 Game Makers

Names	AVG	HDCP	Game 1	Game 2	Game 3	Game 4	Series Total
Betty G.	156		153	139	191		483
Bill G.	168		217	168	172		557
Marie J.	181		201	167	196		564
Joe J.	155		168	154	144		466
(Team Average)	660						
Sub-Totals			739	628	703		2070
Handicap (840-660=180x.9=162)			162	162	162		486
Total Scores			901	790	865		2556
Won Game/Series			X		X		

Each league should also determine how many points would be awarded for wins. (Win-Loss totals)
 Some leagues set equal points for games and series, others may set different values for games or series.
 Examples: (A.) 4 point system: 1 for each game and series, Funsters 2-2 & Game Makers 2-2
 (B.) 7 point system: 2 for each game, 1 for the series, Funsters 3-4 & Game Makers 4-3

League Using "Individual Handicap Method"
(90% of Individual Average Difference from 210 Basis),
NOTE - any decimal portion should be disregarded.
Add the Individual Handicaps to Determine the Team Handicap:

Team #11 Funsters

Names	AVG	HDCP	Game 1	Game 2	Game 3	Game 4	Series Total
Sue S. (210-164=46x.9= 41.4)	164	41	143	164	142		449
Lucy L. (210-173=37x.9= 33.3)	173	33	195	206	170		571
Fred F. (210-174=36x.9= 32.4)	174	32	171	198	176		545
Abel S. (210-189=21x.9= 18.9)	189	18	215	181	235		631
Sub-Totals			724	749	723		2196
Handicap (41+33+32+18 = 124)			124	124	124		372
Total Scores			848	873	847		2568
Won Game/Series				X			X

Team #8 Game Makers

Names	AVG	HDCP	Game 1	Game 2	Game 3	Game 4	Series Total
Betty G. (210-156=54x.9= 48.6)	156	48	153	139	191		483
Bill G. (210-168=42x.9= 37.8)	168	37	217	168	172		557
Marie J. (210-181=29x.9= 26.1)	181	26	201	167	196		564
Joe J. (210-155=55x.9= 49.5)	155	49	168	154	144		466
Sub-Totals			739	628	703		2070
Handicap (48+37+26+49 = 160)			160	160	160		480
Total Scores			899	788	863		2550
Won Game/Series			X		X		

The league records for each individual would also have indicated their own handicapped scores.
 Example: Lucy L's records for scratch 206, would also show her handicapped total of $(206+33)=239$.
 Her scratch series 571, would also have a handicapped total of $(571+3x33)=670$.